

# Message from the President and Representative Director

I would like to extend my sincere gratitude for your continued support.

At BROCCOLI Co., Ltd., we are guided by our long-term vision of becoming a "Global Content Holder that Continually Creates Smiles and Emotions" and in following our corporate philosophy "For Smiles & Emotions," we are committed to delivering Smiles and Emotions to everyone involved with our company. With the goal of becoming a one-of-a-kind content holder on the global stage, we are actively investing in digital transformation, including developing our IP to meet the evolving needs of the digital and virtual markets.

In 2023, we took a new step forward by joining the Happinet Group. We believe that being part of the Happinet Group will accelerate the expansion and development of our own IP.

For our flagship IP, we have already announced a variety of new initiatives, and as part of our ongoing efforts, we are also preparing to launch new IP.

All of us at BROCCOLI — from management to staff — are fully committed to meeting your expectations as we continue to grow our business. We sincerely appreciate your continued support and encouragement.

\*IP: Characters and other intellectual property

Shigeki Suzuki
President and Representative Director
BROCCOLI Co., Ltd.

# FOR SMILES & EMOTIONS BROCCOLI

**Company Philosophy** 

We aim to become the one and only source of expression in this subculture, while simultaneously pursuing limitless possibilities as a core player in the industry.

**Management Philosophy** 

We take pride in our hardworking corporate culture. By continuously developing systems that reliably convert efforts into profit, we aim to maximize satisfaction for all stakeholders.

Long-Term Vision

Our goal is to become "a global IP holder" that continually creates Smiles and Emotions.

# **Our Reason for Being**

Our raison d'être in the entertainment industry lies in transforming the unique beauty and emotional power found only in this subculture, into products and sharing them with the world.

# **Business Domain, Structure, and Twin-Engine Model**

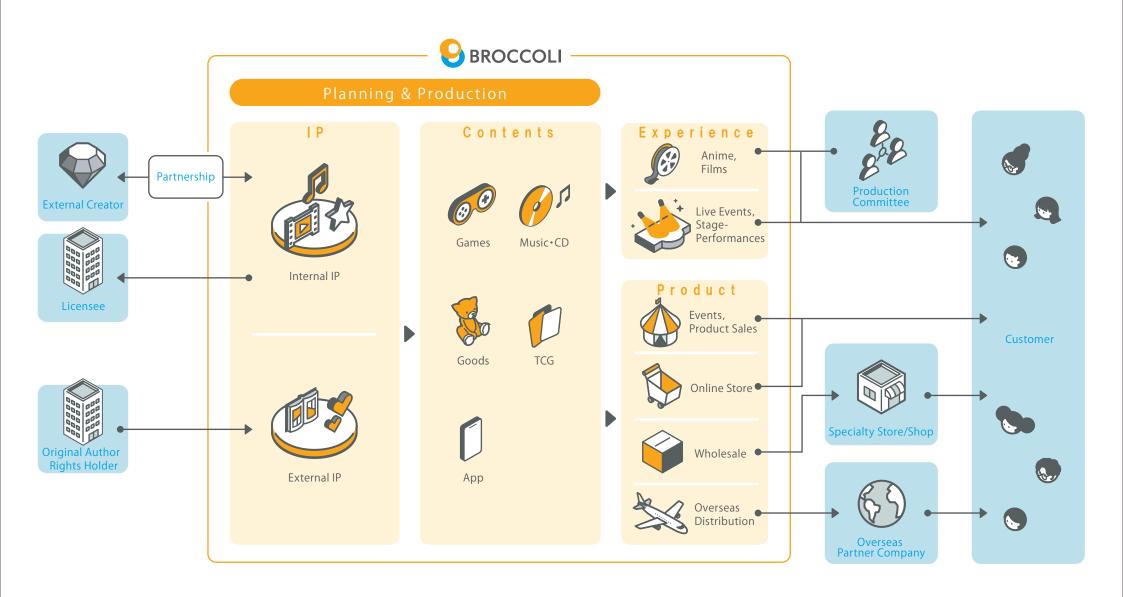
To achieve a higher-level balance between "stability" and "innovation," we operate based on the following core business structure.

First Engine

Creating hit products and pursuing high returns through the development of original IP such as video games, trading card games, music CDs, and mobile apps.

Second Engine

Securing stable revenue through real-world merchandise—both from licensed IP and from original IP developed in synergy with our own properties.



Company Name	Broccoli Co., Ltd.		Key Clients	MAP
Company Location	Toyo [Ikebukuro Office] 5/F, 3-13 Toky [Nerima-Takanodai Office] 2-14	nnerima Building.,5-14-6, otamakita, Nerima-ku,Tokyo, Japan The Ikebukuro Southern Place, 3-5, Minami-Ikebukuro, Toshima-ku, yo, Japan I-1, Takanodai, Nerima-ku, yo, Japan	Aniplex Inc. animate Co.,Ltd. Aria Entertainment Inc. KADOKAWA CORPORATION Card Labo Co., Ltd. GungHo Online Entertainment, Inc. KING RECORD CO., LTD. KLab Inc.	TEL:03-5946-2811 FAX:03-5946-2819  Nerima Culture Center To Tokorozawa Seibu Ikebukuro Line Nerima Station South Exit Toel Oedo Line Nerima Station Senkawa Street Resona Bank Toyotana Halth Cookulturion Canter Cookulturion Canter Cookulturion Canter Cookulturion Canter Cookulturion Canter
Establishment Capital	March 25, 1994 100 million yen		KOGADO STUDIO, INC.  KODANSHA Ltd.  SHUEISHA Inc.  SHOGAKUKAN-SHUEISHAPRODUCTIONS-Co., Ltd.	Mejiro Street   Saikyo Shinkin Bank
Representative	President & Representative Director Shigeki Suzuki		SQUARE ENIX CO., LTD.  STAR CORPORATION Inc.	[Ikebukuro Office] TEL:03-5957-2680 FAX:03-5957-2681
Board of Directors & Executives	DirectorManaging Executive Offic Director Executive Officer Director Executive Officer Auditor Executive Officer Executive Officer Executive Officer	Shuntaro Yamashita Tomohiro Watanabe Hideo Asatsu Sayaka Konno Ryosuke Hirako Masaru Ikahata	Sony Interactive Entertainment Inc. Nitroplus Co., Ltd. Nippon Ichi Software, Inc. Nintendo Co., Ltd. Happy Elements K.K PARCO CO., LTD. Bandai Namco Pictures Inc. Bandai Namco Filmworks Inc. Bandai Namco Music Live Inc.	Seibu ikabukuro Southern Place   Nerima-Takanodai Office
	Executive Officer	Masashi Ogi	Bushiroad Inc. Frontier Works Inc. MARUI GROUP CO., LTD.	TEL:03-5372-6217 FAX:03-5910-8881    Initialization
Capital structure	Our company is a wholly owned subsidiary of Happinet Corporation and a member of the Happinet Group. (https://www.happinet.co.jp/)		movic Co., Ltd. YUHODO Inc. Rigel Inc.	(Kang Rooa Chi-d No. ci) 8
Main business	Planning, production, manufacture, and sales of original IP  (animation, video games, music, visual works, trading card games), licensed character goods, and so on		*Names listed in alphabetical order (Japanese syllabary order). Honorifics omitted.	© © North Exit Nerima-Takanodai Station  To Ikebukuro





Founded BROCCOLI Co., Ltd. In 1-26-21, Higashi-Oizumi, Nerima-ku, Tokyo, Japan

1996

Opened the 1st directly operated retail shop of 'Gamers' in Ikebukuro (Expanded to major cities nationwide thereafter)

1998

First published the information magazine 'From Gamers' which included a 4-panel manga of our original character named 'Digi-Charatto,' who because our company mascot

2010

Launched a video game named 'Utano☆Prince Sama' for PSP®

2011

Released the TV anime program named 'Utano & Prince Sama MAJI LOVE 1000%' on independent UHK broadcasts and others

2012

Released a trading card game named 'Zillions of enemy X', so-called 'Z/X'

2013

Released the TV anime program named 'Utano \text{'} Prince Sama \text{'} MAJI LOVE 2000%' on independent UHK broadcasts and others

PSP® started selling 'Kamigami no Asobi (神々の悪戯)' for PSP®

2014

Released the TV anime program named 'Kamigami no Asobi(神々の悪戯)' on independent UHK broadcasts and others

2015

Utano☆Prince Sama♪ MAJI LOVE REVOLUTIONS' was released on independent UHK broadcasts and others

Capital and business alliance with HAPPINET CORPORATION, and they became our largest shareholder

2016

The TV anime program named 'Utano☆Prince Sama' MAJI LOVE LEGEND STAR' was released on independent UHK broadcasts and others

2018

Released 'Koroshiya to Strawberry ( 殺し屋とストロベリー)' for PS Vita

2019

A movie named 'Utano☆Prince Sama』 MAJI LOVE KINGDOM' was on screened at 126 theaters across Japan

Released the TV anime program named 'Z/X Code reunion' on TOKYO MX, AT-X, and others

2021

Published a video game named 'JACK JEANNE' for Nintendo Switch™

2022

A movie named 'Utano☆Prince Sama♪ MAJI LOVE STARLISH TOURS' was on screened at 128 theaters across Japan

Announced the development on a video game 'Illusion of Itehari' for Nintendo Switch™

2023

Produced 'Utano☆Princess Samas BACK to the IDOL' with ARIA entertainment Inc.

Became a wholly owned subsidiary of HAPPINET CORPORATION, which acquired all issued shares of our company.

2024

Released an APP game named 'Utano☆Prince Sama』 LIVE EMOTIONS'











#### U t a n o ☆ P r i n c e s a m a

Utano☆Princesama Solo Best Album Reiji Kotobuki, Ranmaru Kurosaki, Ai Mikaze, Camus









Utano☆Princesama HE★VENS BIRTHDAY SONG CD















Utano☆Princesama HE★VENS Drama CD "Shinsengumi~Fate of the Setting Sun~"



Events



Utano☆Princesama TABOO NIGHT XXXX





























#### Goods

Utano☆Princesama BIG Cloth Poster KEITA MARUYAMA 30TH ANNIVERSARY Ver.(7 types)



Utano☆Princesama Rosette Ceremony Rosettes Ver.(11 types)



Utano☆Princesama HE★VENS Customize Visual Card Collection Shinsengumi~Haven of the New Moon~Ver. 1 item (7 Designs)



Utano☆Princesama Shining Oracle Card(11 types)





















Utano☆Princesama Trading Charm Shining Comet Short characterVer. 1 item (11 Designs)



# MAIN PRODUCT LINE

### Utano☆ Princesama LIVE EMOTION

#### Game APP

Utano☆Princesama LIVE EMOTION In-game scenes







Utano

☆Princesama LIVE EMOTION In-MV scenes







LIVE EMOTION >











#### Events

Utano☆Princesama LIVE EMOTION 1st Anniversary Festival









C D s

Utano☆Princesama LIVE EMOTION 1st Anniversary CD







## JACKJEANNE

JACKJEANNE POP UP SHOP -My little Quartz-Dress-up Plush Toys (7 types)





Univère Opera School Uniform-Style Track Jacket



Trading Clear Card 4th Anniversary Ver.















Ring Set Classical Quartz Ver.











Music Box

















This game is a 'boys opera simulation video game' produced by Ishida Sui, a manga artist, and Shin Towada, a novelist. A new sequel game is under development!



## Illusion of Itehari

#### Video Games

# LICOBITS



FOR:Nintendo Switch/ Nintendo Switch Lite.



Illusion of Itehari -trail-(Japanese Ver.) Launched on July 24, 2025



UN:LOGICAL Launches on January 22, 2026



Illusion of Itehari(Traditional Chinese Ver.)
Launched on April 11, 2025
Localized Version (Traditional Chinese)



Illusion of Itehari (English Ver.)
Launches on September 18, 2025
Localized Version (English)



### Goods

Trading Can Badges 1st Anniversary Ver





# MAIN PRODUCT LINE

# Z/X-Zillions of enemy X-

#### TCG

IG packs







IG02 Unison Dragon



IG03 Unison Chaos



IG04 Unison Brave



IG05 IDOL₃SPLASH FESTA



Start Dash Deck Beginning:Elpis Perfect!Nino





#### Event

Z/X ASIA IGNITION CIRCUIT 2024 in Taipei





Z/X Stream 2025.SUMMER in Tokyo site







## Utano☆ Princesssama♪ BACK to the IDOL





#### MUSIC

Across Time... Here We Are!



#### Goods

Sets of 3 Can Badges with Backing Paper "SILENT QUEEN," "Flower Candy"





















Scarf Towels



Acrylic Stands





KAIJU NO. 8 Aurora Acrylic Stand 8 types

### Licensed Products

Rabbit Collection Mini Touken Ranbu -ONLINE-Ver. 10 types



Chun Collection The New Prince of Tennis 8 types



Katekyo Hitman REBORN! Acrylic Stands Formal Ver.























THE BASKETBALL WHICH KUROKO PLAYS. Trading Metallic Stickers Introduction Ver.











TCG Accessories

Broccoli Character Sleeve Platinum Grades Ghost in the Shell 4 types









Character Deck Case MAX NEO Ghost in the Shell 4 types













Character All-Purpose Rubber Mat Ghost in the Shell 2 types





Broccoli Sleeve Protector Series







































